
Defend Your Crypt Xforce



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About This Game





Defend Your Crypt is a strategy and puzzle game, in which we will have to avoid to lose our treasure by the tomb thieves. We, as the Pharaoh, can use different traps to defeat those damn ambitious humans who are profaning your tomb.

Let them fall into the void, burn them, put an arrow through them, drown them, send your scorpions to kill them... Do everything you find necessary so you can end their lives.



- **Retro style:** Like many of our games, Defend Your Crypt will have retro pixel art. In addition, we will lean toward Egyptian style.
- **Trap variety:** The game will contain classic traps such as open platforms, which can make robbers fall onto spikes, and also water traps or killer scorpions and beetles.
- **Gore:** In Ratalaika Games, we know you like blood, so we have included it. A lot of it. Killing the robbers won't be enough. "If it bleeds, we can kill it", and we're taking it to the limit. (If you don't like blood, you can deactivate it :P)
- **Levels:** A large number of levels to make sure the robbers will not steal any of your gold, and you enjoy the game to the fullest. A lot of time can be spent on finishing all of them!
- **Robbers with feelings:** No robbers are heartless. Throughout the game, players will see robbers in different moods, and they will also interact with each other a little bit. Seeing a hallway full of blood could make a robber sad and break his heart.

Title: Defend Your Crypt
Genre: Indie, Strategy
Developer:
Ratalaika Games S.L.
Publisher:
Ratalaika Games S.L.
Release Date: 21 Jul, 2016

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English, German, Czech, Japanese, Russian, Ukrainian, Italian





PERSONALITIES

- Cultist
- Dretch
- Duergar
- Faerie Dragon (Yellow)
- Giant Two-Headed Goat
- Goat
- Guard
- Jackal
- Jackalwere
- Manes
- Rothé Zombie
- Shadow
- Shadow
- Wild Dog
- Wild Dog Alpha

Faerie Dragon (Yellow)

Faerie Dragon

Image: Faerie Dragon

A faerie dragon is a cat-sized dragon with butterfly wings. It wears a sharp-toothed grin and expresses its delight by the twitching of merriment fading only if it is attacked.

Invisible Tricksters. The only warning of a faerie dragon's presence is a stifled giggle. The dragon stays out of sight, watching invisibly as it contemplates its pranks. When its fun is done, the dragon might reveal itself, depending on the disposition of its "prey." Friendly and benevolent faerie dragons have a sharp mind, a fondness for treasure and good food, and a puckish sense of humor. Travelers can play to a faerie dragon's draconic nature by offering it "treasure" in the form of sweets, goods, and baubles in exchange for information or safe passage through its territory.

The Colors of Age. A faerie dragon's scales change hue as it ages, through all the colors of the rainbow. All faerie dragons have innate spellcasting ability, gaining new spells as they mature.

Dragon Color	Age Range
Red	5 years or less
Orange	6-10 years
Yellow	11-20 years
Green	21-30 years
Blue	31-40 years

SE ruleset v3.1.2 for Fantasy Grounds
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Rage of Demons Desktop De

[TURN] Duergar 1

Duergar 1: [ATTACK]

Attack [21] -> [at Rendil Braidbeard]

Duergar 1: [DAMAGE (20)] javelin piercing (1d6+2d8)

Damage [8] -> [to Rendil Braidbeard] [DAMAGE EXCEEDS HIT POINTS BY 4] [STATUS: dying]

Could not open sheet with data from unloaded module. (*)

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GM

0

1 2 3 4 5 6 7 8 9 10 11 12

1d20 1d12 1d10 1d8 1d6 1d4 1d3 1d2

A1 A2 A3 A4 A5 A6 A7 A8 A9 A10 A11 A12

defend your crypt wii u. review for defend your crypt. defend your crypt. defend your crypt 3ds. defend your crypt review

It's a pretty average quality HO. Nothing spectacular, but it's got nice music. The UI isn't great, and the fact that you can't rely on obvious clues to progress without clicking on them to tell the game "yes, I realize I need water", is a bit annoying. But it's still a relaxing HO time, which is all I really require.. I recommend. It's a good game for mahjong lovers and it's easy to get 100% completion.. Where can I get the soundtrack?!. BLACK HAWK DOWN now works!!!

using windows 10 started program and it did some update or something then, was able to run the game and also use novalogic and join and play online multiplayer no problems!

was 38 servers available with about 70-ish players online when i first looked (date MARCH of 2018)

Game looks better running with good graphics card and max settings in game and online runs well no extreme lag

buy this epic game (p.s. there is one FB flagball server and a few DM deathmatch servers and some populated TDM and COOP as well as a couple or so Team Sabre servers and some that cant join because the server is a different version (update/upgrade?) server. (mesage me if u kno how to join the update?/upgrade? black hawk down servers (non-team sabre), tanks.. This Game is quite Awsome!. A very typical (and cute) match 3 game with a couple of extras that are supposed to make it stand out from the rest. It gets boring real fast, though. Played it for 3.5h the day I bought it, and probably not going back to it ever again.

A great game with solid controls. It can be difficult at times but overall it's fun, plus it gives you that challenge that feels SO good to overcome.. \u0420\u0430\u0434\u0438 \u0430\u0447\u0438\u0447\u0438\u0432\u043e\u043a - \u043c\u043e\u0436\u0436\u0434\u043e\u043a\u0443\u043b\u0438\u0442\u044c, \u0430\u0430 \u0442\u0430\u043a \u0438\u0438\u0433\u0440\u0430 - \u0438\u0438\u0438\u0434\u0434\u0434\u0434\u0444 \u0444\u0445\u0435\u0440\u043e\u0442\u043e.. There are NO downloadable video files.

So if you need to pay top dollar for a tutorial, please go to gumroad where you do get the video files! (I will delete this part if this is fixed of course.)

The tutorial itself is very good and in depth.. Short, but very well made. The only small annoyance I encountered was that when trying to press the in-game index finger on the wristwatch, my Vive controller "halo" hits the other Vive controller, so I had to hold them in an awkward way to make that work.. Sometimes RNG can really screw you over, but that's true of any board game. If you have a passing interest in the Horus Heresy this will scratch your itch. It has lots of lore crunch in it. Unfortunately the roster, while numerous, is missing quite a few Primarchs that I don't think will ever be added. The Khan, The Lion, Alpharius/Omegon are missing. There are no White Scars people in it from what I could tell but there are a couple of Dark Angels and Alpha Legion characters in it, so at least there's that. If you're into talisman/traditional board games and 30k this is a must buy for sure. Hopeful for one last DLC pack to fill out the Primarch roster.. Loads of fun! Halfway through and enjoying every adventurous moment!. I am fairly dissatisfied. Even though the game seems pretty complex, many of its mechanics don't work very well. For example, I tried to conquer some pagan tribes in the Eastern Europe, sent my armies there, but as I declared war on them, after some bigger battles, which they lost, they just kept trying to fight me with diminishing number of forces and even though I crushed them repeatedly, couldn't really defeat them. On top of that, they kept "spamming" peace negotiation proposals every few seconds and, as I was a vassal to the "German king" (I know there wasn't such a title in this era), he just kept accepting the proposals and all my sieges were repeatedly broken, even though they had 10 troops left against my armies of thousands. The funny thing is that in that situation, I could decline the peace proposal, but, only if I was FASTER than the German king when clicking on the popup - and then the siege wouldn't be interrupted!

So in the end, every few seconds I got a popup for a battle, a popup of the pagans offering to cease hostilities (which I had to click really fast or risk the German king accepting it) and several random popups for various events. Add to that the fact that armies have something called "attrition", which means that a number of your troops diminishes over time, depending on various factors - which sounds great and complex and all, but combined with the situation mentioned above, it's just... stupid. I could have probably solved that by picking a different faction, but it's still pretty lame.

No, this is definitely not complexity, more like poor game design.. Quality game. Not revolutionary, but entertaining and inexpensive.

-P.S. I want my Patchface DLC.. Devs said \u0418\u0435 \u0435\u0441\u0442\u0438\u043c\u0435 \u0438\u043c\u0435 \u0431\u0443\u0434\u0443\u0442 \u0432 \u0440\u0430\u043d\u043d\u0435\u043c \u0434\u043e\u0441\u0442\u0443\u043f\u0435 \u0434\u043b\u044f 12-16 \u043c\u0435\u0441\u044f\u0446. 2 \u043b\u0435\u0442\u0430 \u043d\u0430\u043c \u043c\u044b \u043d\u0430 \u0432\u0435\u0440\u0441\u0438\u0438 0.1. \u041c\u044b \u043f\u043e\u043b\u0443\u0447\u0438\u043b\u0438 1 \u0438\u043b\u0438 2 \u043e\u0431\u043d\u043e\u0432\u043b\u0435\u043d\u0438\u044f \u0432 \u0442\u0435\u0447\u0435\u043d\u0438\u0435 2018!

As is i dont know how people are recommending this game even with pre release there are WAY too many bugs for me to recommend at this time.

Pros-Graphics are stellar nearly real life

Cons-Tutorial SUCKS, you run around and yes you find a heal kit and heal items but event he damn help menu doesnt tell you how to use it and every key i hit nothing worked.

Dinos-Plenty of them

Supplies for crafting-few and far between, found tons of sticks but there was giant rocks and small rocks all around but you couldnt pick up any of them the only items you can use or pick up is in blue i found 2 roks in thirty minutes. But i could find a dino ready to eat me every 5 minutes

As is im not recommending but i reserve the right to change this review as time goes on.

This game has been pre-release without required fixes for way too long. It feels unfinished, unbalances and lost. Additionally game crashes lke REGULARLY with no reason, this has been going on since 2017 and they still havent fixed it on a prerelease game. I am VFACEPALMING ALL DAY

I have tried to give this several tries and im still on NO. Its totally random what you get to spawn, each time you start a new game there could be a TREX spawn behind you, insta death trust me i know. Or the items that are in the escape pod are totally random, 2 hours of running around and not ONE thermal shield. I have tried to recreate each time but every time its random. Sometimes i have another human come to my camp sometimes i dont. The objective locations do not always appear on the map so you are running around like an idiot, and finding flowers to cure things is like finding a needle in a haystack and you can only

hold so many items.

As is 4V10. I think that SOME of the players recommending this game were either paid to do it and/or are a part of the devs or friends of the devs because most games like this have more than 198 reviews two years out on prerelease. Additionally some of the reviewers no longer have the game in their list and the friends list tells me a lot.

That said this game has/had potential but they are seriously blowing it and not the volcano way either.. First 30 min impression
This is alpha not beta.

No pause, no save and no load. Every time restart from beginning!!!

Mouse is slow, handling units hard (select is not always working, need 3-4 tries to select a unit). Kamera is very slow inaccurate, clicking on map and you will see that spot to eternity...

Hard to get back to your place.

When you design a work to do for peasant, wait till they start their job, because if you click somewhere else they go there...

No HP bar of units, buildings, no repair for buildings.

You have to keep around a minute over an icon to see what it is, not too much information. Some of the misleading.

In current state absolutely not worth to buy.

No techtree, take a few tries to find out what to build and where.

Enemy AI Too fluent, no stucks like in human play, so you will lose easily.

etc.

Demo Available:

Hello!

Defend your Crypt has a demo version now, you can download it through the button on the right. This version has 12 levels and you can run it with or without lightning.

The main differences between the builds are the light and the performance. OpenGL has a less performance than DirectX, so if you're having lack of FPS, or the build is not running directly, change to DirectX build ^^'.

Also, in the main menu, you will see a form button. This button will open your internet browser and a little Google Form about the game. Please, if you fill this out so we can improve the game more!

Thanks you all and enjoy the demo!. **Japanese hotfix:**

We've just updated the Japanese version with a hot fix to prevent the 1st level crash. **Defend your Crypt Available at 86% off For Steam Lunar Sale!:**

Hello!

To celebrate the Lunar New Year we've decided to discount Defend your Crypt a 86%!

We hope you enjoy the game now if you didn't before =].

Also best wishes for Lunar New Year from Ratalaika Games!. **Demo updated!:**

We've updated the demo with a few changes based on the feedback people has been giving us.

- Different graphic for these traps:
 - Spear
 - Spears is different too
 - Flamethrower (Is not in the demo, but we change it anyway :P)
 - Arrow

-
- We've updated the game in order to change a few tutorials:
 - Level 1 has now a guided tutorial explain the basics of the gameplay.
 - Level 2 to 5 have a new tutorials explaining the traps better.
 - Initial tutorial when you play for the first time or you click on the [?] on the levels. This now explains more things of the game.
 - OpenGL build isn't available now, we will be working to improve the performance.
 - Level 6 has now an extra trap due to it may have been way too difficult

. Community translation enabled:

Community translation

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